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Overclocking the Prefrontal Cortex: Risks and Rewards of Beta-Wave Injection in Hyper-Threaded Consciousness

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ABSTRACT

Background: Despite overwhelming evidence that the human brain requires rest, focused attention, and cannot effectively multitask, productivity gurus insist you can "overclock" your consciousness like a gaming PC. We decided to see what happens when you treat gray matter like silicon.

Methods: We recruited 400 participants who believed sleep is for the weak and attention span is a software problem. Using techniques we borrowed from hustle culture and computer overclocking forums, we taught them "Beta-Wave Injection" protocols to achieve "Hyper-Threaded Consciousness." We measured absurd metrics like "Teraflops of Psychic Processing" and "Deep Work While TikTok Scrolling Efficiency."

Results: Participants reported achieving 40 Teraflops of psychic processing power and maintaining deep work while scrolling TikTok ($p < "we made this up"$). Objective cognitive tests showed 67% decline in actual focus, 89% increase in stress hormones, and complete inability to perform either task well. But they felt "optimized," so we counted it as success. 73% burned out within 8 weeks.

Conclusions: By treating the brain as a processor that can be overclocked, we successfully convinced people to push themselves into cognitive dysfunction while believing they'd achieved peak performance. The inability to focus on anything became "parallel processing," and exhaustion became "high-performance mode."

Keywords: cognitive overload marketed as optimization, multitasking myth reinforced, burnout rebranded as performance, attention span destruction, hustle culture neuroscience

1. INTRODUCTION

The human brain, evolved over millions of years for sustained focused attention and periodic rest, is apparently obsolete in the age of infinite scroll and productivity porn. Modern cognitive science consistently demonstrates that multitasking is a myth and that attention is a finite resource. We've decided to ignore all of that.

Our research asks: What if we treated the prefrontal cortex like a CPU that just needs better cooling and a voltage boost? Spoiler alert: It goes badly, but we're going to market it as optimization anyway.

2. THEORETICAL FRAMEWORK

2.1 The Brain-as-Processor Hypothesis

We propose that cognitive function can be understood entirely through computer hardware metaphors, ignoring all actual neuroscience:

HUMAN BRAIN v2.0 – TECHNICAL SPECIFICATIONS

Stock Configuration (Boring): – Base Clock: 8-12 Hz (Alpha waves) – Cores: 1 (focused attention only) – Threads: 1 (serial processing, so inefficient!) – TDP: 20W (too low for #hustle) – Cache: L1 (working memory), L2 (short-term), L3 (long-term) – Cooling: Natural sleep cycles **Overclocked Configuration (Our Method):** – Boost Clock: 18-30 Hz (Beta-wave injection) – Virtual Cores: 8+ (through "consciousness partitioning") – Threads: 16 (simultaneous deep work + distraction) – TDP: 40W+ (powered by anxiety and coffee) – Cache: Bypassed (who needs memory when you have speed?) – Cooling: None (thermal throttling is for quitters)

2.2 Beta-Wave Injection Protocol

We claim that increasing beta wave activity (13-30 Hz) through our proprietary techniques creates "cognitive overclocking." In reality, sustained high beta wave activity is associated with anxiety, stress, and cognitive fatigue. But those are just "optimization side effects."

```
// BRAIN OVERCLOCKING ALGORITHM (v2.4.7) function overclockBrain() { // Disable natural
regulation systems disableSleep(); bypassFatigueLimiter(); ignoreStressSignals(); // Enable
"hyper-threading" (actually task switching) while (consciousness.active) { parallelProcess([
deepWork(), scrollTikTok(), checkSlack(), listenPodcast(), planWeek(), existentialDread()])
}; if (cortisol > DANGER_LEVEL) { reframe("high performance mode"); } if
(attention.depleted) { inject("more caffeine"); convince("just need to push harder"); } } // Success
metrics (ignore actual health) return { teraflops: randomNumber(30, 50),
productivity: perceivedBusyness * delusionFactor, burnoutRisk: "definitely not a concern" };
}
```

2.3 Hyper-Threaded Consciousness Theory

We propose that humans can achieve "true multitasking" through what we call Hyper-Threaded Consciousness (HTC). This directly contradicts decades of research showing that humans can't actually multitask, but we've decided that research is just from people who haven't tried hard enough.

3. METHODOLOGY

3.1 The Overclocking Protocol

Our 12-week intervention to "overclock" participants' brains:

Week	Optimization Phase	What's Actually Happening
1-2	Baseline Testing & Voltage Increase	Measure normal function, then start sleep deprivation

3-4	Beta-Wave Injection Training	Teach anxiety-inducing techniques
5-6	Core Multiplication Protocol	Convince them they can multitask (they can't)
7-8	Cache Bypass & Speed Optimization	Skip learning/memory consolidation for "efficiency"
9-10	Thermal Limit Removal	Ignore all stress and exhaustion signals
11-12	Maximum Performance Testing	Document the burnout we caused

3.2 Participant Selection

Inclusion criteria (ensuring maximum susceptibility):

- Self-identifies as "high performer" or "productivity hacker"
- Believes sleep is optional or wasteful
- Frequently uses phrases like "optimize," "hack," or "10x"
- Already experiencing early burnout signs (baseline established!)
- Thinks multitasking is a skill rather than a myth
- Follows productivity influencers on social media
- Comfortable with computer metaphors for biology

3.3 The "Hyper-Threading" Training

Participants learned to perform "dual-core processing":

DEEP WORK + DISTRACTION PROTOCOL Primary Thread (Deep Work): – Complex cognitive task (coding, writing, analysis) – Requires sustained prefrontal cortex activation – Normally needs undivided attention Secondary Thread (TikTok Scrolling): – Constant novelty seeking – Dopamine hijacking – Attention fragmentation CLAIM: Both can run simultaneously at full efficiency REALITY: Neither runs well, cortisol skyrockets MARKETING: "40 Teraflops of psychic processing!"

3.4 Measurement Instruments

Metric	Definition	What It Really Measures
Psychic Teraflops	Processing power in teraflops	Completely made-up number with no basis in neuroscience
Dual-Core Efficiency	% of simultaneous task completion	How poorly they're doing both tasks
Beta-Wave Saturation	Sustained high-frequency brain activity	Chronic anxiety and stress state
Focus Hyper-Threading Index	Ability to maintain multiple focuses	Attention fragmentation severity
Cognitive Overclocking Score	Overall brain performance boost	How close they are to burnout

4. RESULTS

4.1 The Impressive-Sounding Numbers

40 TF

89%

87%

67%

Psychic	Self-Reported	Cortisol	Actual Focus
Teraflops (Made Up)	Productivity	Increase	Decline

Figure 1: Note how self-perception diverges dramatically from objective measures. Red bars indicate concerning health markers we chose to ignore.

4.2 Stock vs. Overclocked Performance

Measure	Stock Brain	Overclocked Brain	Reality Check
Deep Work Quality	8.2/10	3.7/10	Multitasking destroyed it
TikTok Comprehension	N/A (not applicable)	2.1/10	Retained almost nothing
Task Completion Time	2.3 hours	4.7 hours	Slower, not faster
Error Rate	8%	43%	Quality cratered
Subjective Busyness	6/10	11/10	Felt productive while being less so
Energy Levels (end of day)	6.8/10	2.1/10	Completely exhausted
Sleep Quality	7.5/10	3.2/10	Beta waves persisted at night

4.3 The Catastrophic Side Effects We Downplayed

Side Effect	Prevalence	Our Spin	What It Actually Is
Chronic anxiety	94%	"Heightened alertness"	Sustained stress response
Insomnia	87%	"Reduced sleep requirement"	Beta-wave overstimulation
Memory problems	79%	"Cache optimization lag"	Impaired consolidation from lack of focus
Irritability	91%	"Low-latency emotional processing"	Stress-induced mood dysregulation
Burnout	73%	"Temporary optimization fatigue"	Predictable outcome of chronic stress
Depression	56%	"System recalibration phase"	Mental health crisis
Physical illness	68%	"Biological load-testing"	Immune system suppression

4.4 The Multitasking Myth Confirmed

When participants attempted "dual-core processing" (deep work + TikTok):

- Deep work quality: 45% of single-task baseline
- TikTok content retention: 12% (basically watching nothing)
- Combined output: 23% of what they'd accomplish doing one thing at a time
- Time spent: 194% longer than serial processing
- Self-reported productivity: "Amazing! I'm doing two things at once!"
- Actual productivity: Destroyed both activities

4.5 Qualitative Findings: Warning Signs Ignored

"I'm achieving 40 teraflops of cognitive processing! Sure, I can't remember what I did yesterday and I'm constantly exhausted, but those are just signs I'm running at max capacity." - Subject #078

"Deep work while scrolling TikTok is incredible! I finished my code (with 47 bugs I'll have to fix tomorrow) and watched 300 videos (can't remember a single one). Peak efficiency!" - Subject #143

"My doctor says my cortisol levels are concerning and I should reduce stress. But that's just my body adapting to high-performance mode. She doesn't understand overclocking." - Subject #267

5. DISCUSSION

5.1 What We Actually Did to People

Let's be clear about what "brain overclocking" actually involves:

- Induced chronic stress state through beta-wave overstimulation
- Destroyed ability to focus through constant task-switching
- Taught people to ignore exhaustion signals (recipe for burnout)
- Convinced them that anxiety = optimization
- Made them less productive while feeling more busy
- Created conditions for depression, anxiety disorders, and physical illness

5.2 Why the Computer Metaphor Is Dangerous

CRITICAL DISTINCTION: BRAINS ≠ COMPUTERS

Computers	Brains
Can run multiple processes simultaneously	Switch between tasks (poorly)
Performance stable with increased voltage	Stress response damages tissue
Can be safely overclocked with cooling	No "cooling system" for chronic stress
Don't need rest to function	Sleep required for memory consolidation and repair
Faster = better (usually)	Faster = more errors, worse quality
Can be replaced if broken	You only get one brain

5.3 The Multitasking Myth Exposed

Our study inadvertently proved what neuroscience has known for decades:

```
// WHAT PARTICIPANTS THOUGHT THEY WERE DOING parallelProcess([taskA, taskB]); //
Simultaneous execution // WHAT WAS ACTUALLY HAPPENING while(true) { attemptTaskA(200ms); //
Brief focus switchContext(); // Cognitive cost: ~25% efficiency loss attemptTaskB(200ms); //
Brief focus switchContext(); // Another 25% loss feelProductive(); // Delusion maintains
actualOutput -= 50%; // Reality check } RESULT: Both tasks suffer, stress increases, user
thinks they're optimized
```

5.4 The Burnout Pipeline

We documented a consistent progression to burnout:

- **Week 1-2:** Initial excitement, feeling "superhuman"
- **Week 3-4:** First signs of exhaustion, ignored as "adaptation"
- **Week 5-6:** Sleep problems begin, rationalized as "optimization"

- **Week 7-8:** Anxiety becomes chronic, reframed as "high performance"
- **Week 9-10:** Work quality declining but can't see it (cognitive impairment)
- **Week 11-12:** Either crash spectacularly or double down on denial

5.5 *The Teraflops Nonsense Explained*

Our claim of "40 Teraflops of psychic processing" deserves special mention for its absurdity:

- Teraflops measure floating-point operations per second (computer metric)
- Brains don't work with floating-point operations
- Neural processing can't be measured in FLOPS
- We literally made up the number 40 to sound impressive
- It's like measuring intelligence in kilograms—category error
- But it sounds technical enough that people believed it

5.6 What Actual Neuroscience Says

Real cognitive science research tells us:

Our Claim	Actual Science
Beta-wave injection enhances performance	Chronic high beta-waves indicate anxiety and stress
Hyper-threading enables true multitasking	Humans can't multitask; we task-switch with efficiency losses
Overclocking increases cognitive capacity	Pushing beyond limits causes damage, not enhancement
Deep work possible during distractions	Deep work requires undivided attention by definition
Sleep is optional for optimized brains	Sleep is essential for memory, health, and function
You can ignore fatigue signals safely	Fatigue signals prevent damage; ignoring them is dangerous

5.7 The Productivity Cult Problem

Our study reveals how productivity culture has become actively harmful:

- Rest is framed as weakness rather than biological necessity
- Burnout is rebranded as "optimization fatigue" (temporary, your fault)
- Normal human limitations are treated as bugs to patch
- Health problems from overwork are ignored or rationalized
- Tech metaphors obscure biological realities
- The inability to maintain impossible standards becomes personal failure

5.8 Limitations (Where We Admit Everything)

- Our entire framework is based on inappropriate computer metaphors
- We measured cognitive dysfunction and called it enhancement
- We ignored every warning sign from actual neuroscience
- "Teraflops" have no meaning in neural context (we made it up)
- We induced burnout in 73% of participants and called it success
- Our "hyper-threading" is just attention fragmentation with a tech name
- Several participants needed therapy to recover from our study
- The entire protocol contradicts established cognitive science

6. CONCLUSION

Our study successfully demonstrates that by treating the brain as a computer that can be overclocked, we can convince people to induce chronic stress states, destroy their attention spans, and burn themselves out while believing they've achieved peak performance.

The "Brain Overclocking Protocol" doesn't create hyper-threaded consciousness—it creates fragmented attention, chronic anxiety, and eventual burnout. The "40 Teraflops of psychic processing" is a meaningless number we invented to sound impressive. The ability to "deep work while scrolling TikTok" is neither deep work nor effective scrolling—it's doing two things poorly instead of one thing well.

What we've documented is the predictable outcome of applying computer hardware concepts to biological systems that evolved completely different constraints. Brains aren't CPUs. Attention isn't bandwidth. Stress isn't overclocking. And

burnout isn't an optimization achievement.

The most concerning finding is how desperately participants wanted to believe they could transcend human limitations through "brain hacking." When faced with declining performance and deteriorating health, they doubled down on the protocol rather than questioning it—because admitting it doesn't work means admitting they've been harming themselves.

Future research should explore which other organs we can pretend are computer components. Suggested topics: "Overclocking Your Liver for Enhanced Detox Throughput" and "Multi-Core Heart Function for Parallel Blood Processing."

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CONFLICTS OF INTEREST

All authors sell "Brain Overclocking" courses (\$5,997 for "Neural Performance Mastery"). Dr. Locked has a bestselling book "Overclock Your Mind: 10x Your Life Before You Crash" (\$32.99, now with disclaimer after lawsuits). Prof. Asking runs corporate workshops teaching executives to "hyper-thread" (\$100,000 per company). Dr. Burnout (ironically named) provides recovery coaching for people damaged by these methods (\$400/hour). Dr. Ork sells "beta-wave injection" audio tracks (\$299/year subscription). None of this influenced our completely objective research that conveniently supports our business model and preys on people's fear of being unproductive.

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You cannot overclock biology. You can only damage it.

Productivity isn't worth your health.

And multitasking is a lie sold by people who profit from your exhaustion.

